

# A Graph-Based Definition of Distillation

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- This work is inspired by the **supercompilation** transformation algorithm developed by Turchin.
- Although originally developed in the 1960s/70s, supercompilation did not become more widely known outside Russia until much later:
  - Published only in less accessible journals.
  - Defined on the unconventional language Refal.
- Supercompilation became more widely known through the **positive supercompilation** algorithm (Sørensen, Glück and Jones):
  - Simplified algorithm.
  - Defined on a more familiar functional language.

Only linear improvements in performance are possible using the positive supercompilation algorithm. Transformations such as the following are therefore not possible:

```
nrev xs
where
nrev =  $\lambda xs. \text{case } xs \text{ of}$ 
       $\square \Rightarrow \square$ 
       $| x' : xs' \Rightarrow \text{app } (nrev \ xs') \ (x' : \square)$ 
app =  $\lambda xs. \lambda ys. \text{case } xs \text{ of}$ 
       $\square \Rightarrow ys$ 
       $| x' : xs' \Rightarrow x' : (\text{app } xs' \ ys)$ 
       $\Downarrow$ 
arev xs
where
arev =  $\lambda xs. \text{arev}' \ xs \ \square$ 
arev' =  $\lambda xs. \lambda ys. \text{case } xs \text{ of}$ 
       $\square \Rightarrow ys$ 
       $| x' : xs' \Rightarrow \text{arev}' \ xs' \ (x' : ys)$ 
```

We use the following higher-order functional language:

$prog ::= e_0$ <b>where</b> $f_1 = e_1 \dots f_k = e_k$	Program
$e ::= v$	Variable
$c\ e_1 \dots e_k$	Constructor
$f$	Function Call
$\lambda v. e$	$\lambda$ -Abstraction
$e_0\ e_1$	Application
<b>case</b> $e_0$ <b>of</b> $p_1 \Rightarrow e_1 \mid \dots \mid p_k \Rightarrow e_k$	Case Expression
$p ::= c\ v_1 \dots v_k$	Pattern

The operational semantics of this language is normal-order reduction.

# Positive Supercompilation

- Central concept is that of **driving**, which constructs a potentially infinite **process tree**, representing all possible computations of the program by normal order reduction.
- **Generalization** is required to ensure the termination of driving.
- **Folding** can be performed on encountering an **instance** of a previously encountered term, thus producing a finite **partial process tree**.
- A (hopefully) more efficient recursive program can be extracted from the resulting partial process tree.

# Process Trees

- $e \rightarrow t_1, \dots, t_n$  is the process tree with root labelled  $e$  and  $n$  children which are the subtrees  $t_1, \dots, t_n$  respectively.
- $root(t)$  denotes the root node of process tree  $t$ .
- $t(\alpha)$  denotes the label of node  $\alpha$  within process tree  $t$ .
- $anc(t, \alpha)$  denotes the set of ancestors of node  $\alpha$  within  $t$ .
- $t\{\alpha := t'\}$  denotes the tree obtained by replacing the subtree with root  $\alpha$  in  $t$  by the tree  $t'$ .

# Expression Instance

- An expression  $e'$  is an **instance** of expression  $e$ , denoted by  $e \prec_e e'$ , if there is a substitution  $\theta$  such that  $e \theta \equiv e'$ .
- When an instance is encountered, a **repeat node** is constructed.
- $e \dashrightarrow \alpha$  denotes a repeat node where the expression  $e$  is an instance of the label of node  $\alpha$ .

# Expression Embedding

The homeomorphic embedding relation  $\lesssim_e$  is a well-quasi order which provides a so-called **whistle** to stop driving due to potential divergence, and to indicate that generalization should be performed.

$$\frac{e_1 \triangleleft_e e_2}{e_1 \trianglelefteq_e e_2}$$

$$\frac{e_1 \bowtie_e e_2}{e_1 \trianglelefteq_e e_2}$$

$$\frac{e \trianglelefteq_e (e'[v/v'])}{\lambda v.e \bowtie_e \lambda v'.e'}$$

$$\frac{\exists i \in \{1 \dots n\}. e \trianglelefteq_e e_i}{e \triangleleft_e \phi(e_1, \dots, e_n)}$$

$$\frac{\forall i \in \{1 \dots n\}. e_i \trianglelefteq_e e'_i}{\phi(e_1, \dots, e_n) \bowtie_e \phi(e'_1, \dots, e'_n)}$$

$$\frac{e_0 \trianglelefteq_e e'_0 \quad \forall i \in \{1 \dots n\}. \exists \theta_i. p_i \equiv (p'_i \theta_i) \wedge e_i \trianglelefteq_e (e'_i \theta_i)}{(\text{case } e_0 \text{ of } p_1 : e_1 \mid \dots \mid p_n : e_n) \bowtie_e (\text{case } e'_0 \text{ of } p'_1 : e'_1 \mid \dots \mid p'_n : e'_n)}$$

$$e_1 \lesssim_e e_2 \text{ iff } \exists \theta. e_1 \theta \bowtie_e e_2$$



# Expression Generalization

A **generalization** of expressions  $e$  and  $e'$  is a triple  $(e_g, \theta, \theta')$  where  $e_g \theta \equiv e$  and  $e_g \theta' \equiv e'$ .

$$e \sqcap_e e' = \begin{cases} (\phi(\mathbf{e}_1^g, \dots, \mathbf{e}_n^g), \bigcup_{i=1}^n \theta_i, \bigcup_{i=1}^n \theta'_i), & \text{if } e \lesssim_e e' \\ \quad \text{where } e = \phi(\mathbf{e}_1, \dots, \mathbf{e}_n) \\ \quad \quad e' = \phi(\mathbf{e}'_1, \dots, \mathbf{e}'_n) \\ \quad \quad (\mathbf{e}_i^g, \theta_i, \theta'_i) = \mathbf{e}_i \sqcap_e \mathbf{e}'_i \\ (v, [e/v], [e'/v]), & \text{otherwise} \end{cases}$$

# Expression Generalization

- When we encounter an expression  $e'$  which is a **coupling** of a previously encountered expression  $e$ , we perform generalization.
- To represent the result of generalization, we introduce a **let** construct of the form **let**  $v_1 = e_1, \dots, v_n = e_n$  **in**  $e_0$  into our language.
- The expression  $e$  is replaced by its generalized form, which is constructed using the  $abstract_e$  operation:  
 $abstract_e(e, e') = \mathbf{let} \ v_1 = e_1, \dots, v_n = e_n \ \mathbf{in} \ e_g$   
where  $e \sqcap_e e' = (e_g, \{v_1 := e_1, \dots, v_n := e_n\}, \theta)$

# Positive Supercompilation: Algorithm

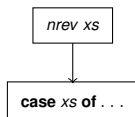
If the partially constructed process tree  $t$  contains a node  $\beta$  in which the redex is a function, the node is processed as follows:

```
if  $\exists \alpha \in \mathit{anc}(t, \beta). t(\alpha) \triangleleft_e t(\beta)$   
then  $t\{\beta := t(\beta) \dashrightarrow \alpha\}$   
else if  $\exists \alpha \in \mathit{anc}(t, \beta). t(\alpha) \lesssim_e t(\beta)$   
  then  $t\{\alpha := \mathcal{S}[\mathit{abstract}_e(t(\alpha), t(\beta))]\}$   
  else  $t\{\beta := t(\beta) \rightarrow \mathcal{S}[\mathit{unfold}(t(\beta))]\}$ 
```

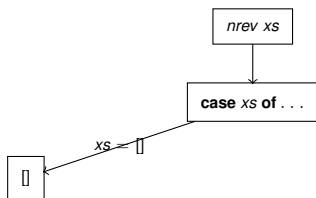
# Positive Supercompilation: Example

*nrev xs*

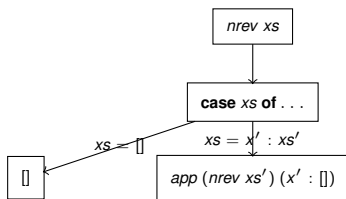
# Positive Supercompilation: Example



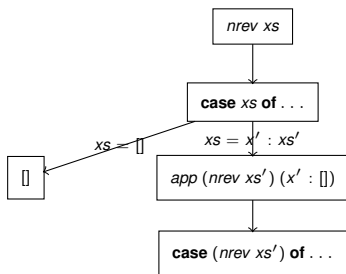
# Positive Supercompilation: Example



# Positive Supercompilation: Example

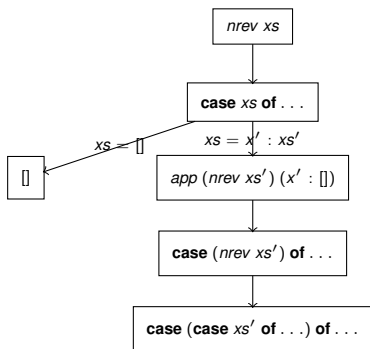


# Positive Supercompilation: Example

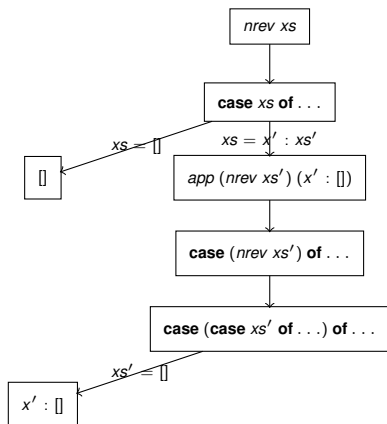




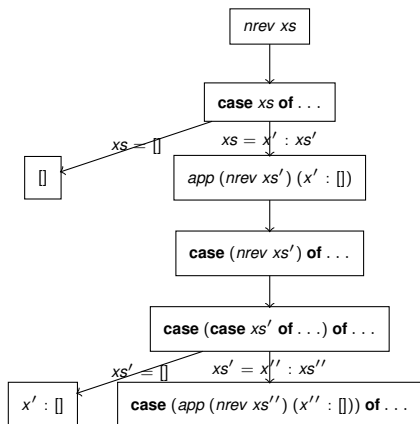
# Positive Supercompilation: Example



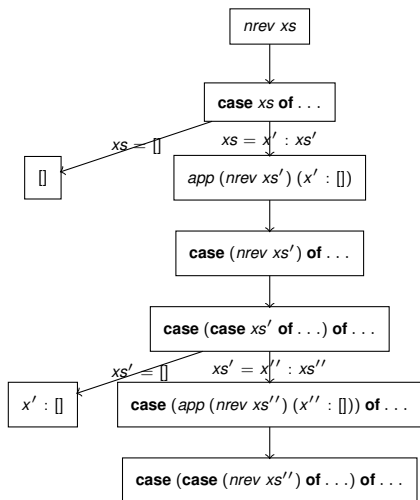
# Positive Supercompilation: Example



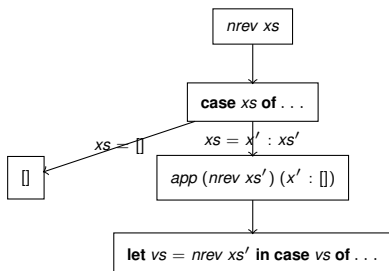
# Positive Supercompilation: Example



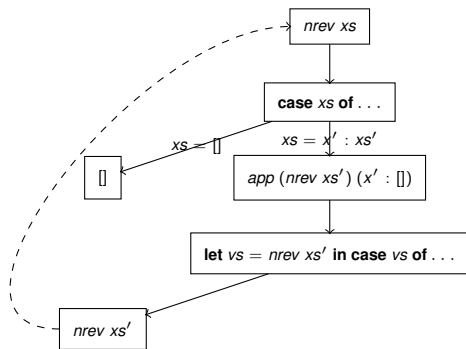
# Positive Supercompilation: Example



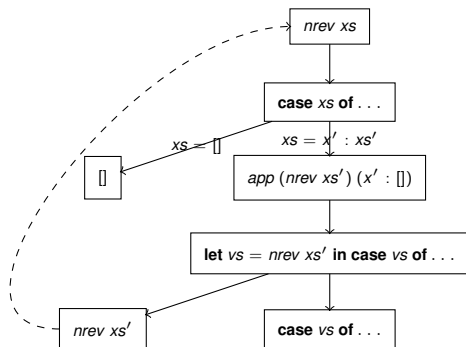
# Positive Supercompilation: Example



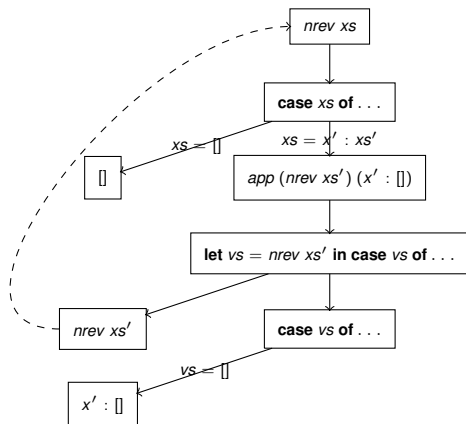
# Positive Supercompilation: Example



# Positive Supercompilation: Example

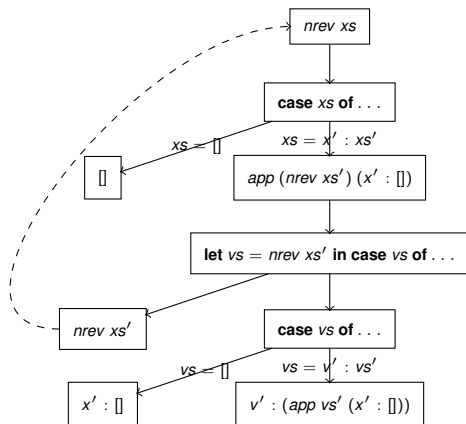


# Positive Supercompilation: Example

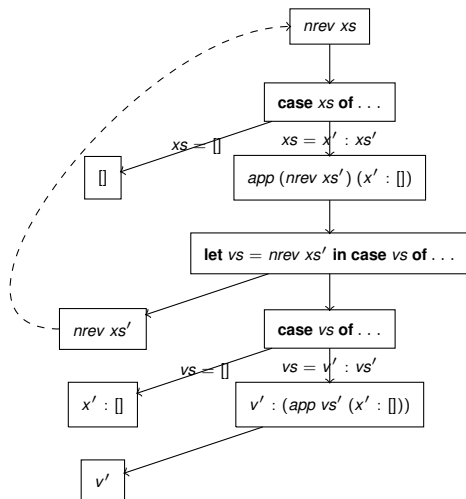




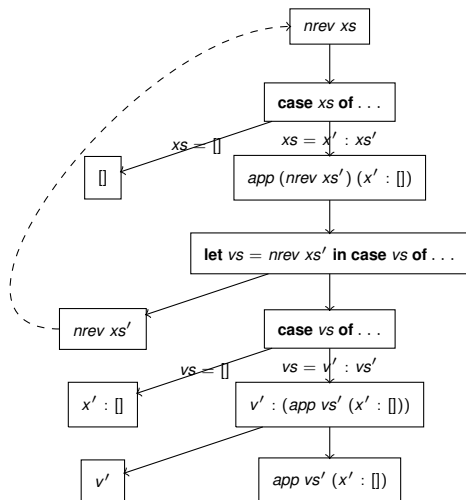
# Positive Supercompilation: Example



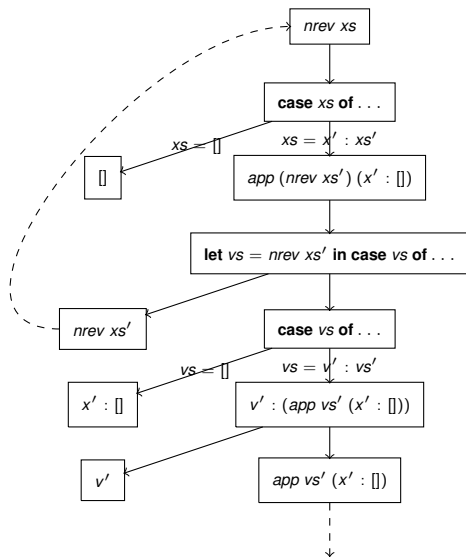
# Positive Supercompilation: Example



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# Positive Supercompilation: Example



# Positive Supercompilation: Example

The following program is constructed from this process graph:

```
f xs
where
f   =  λxs.case xs of
      []      ⇒ []
      | x' : xs' ⇒ case (f xs') of
                    []      ⇒ [x']
                    | x'' : xs'' ⇒ x'' : (f' xs'' x')
f'  =  λxs.λy.case xs of
      []      ⇒ [y]
      | x' : xs' ⇒ x' : (f' xs' y)
```

- Central concept is also driving to construct a potentially infinite process tree representing all possible computations of the program by normal order reduction.
- The terms in the nodes of this process tree are transformed by positive supercompilation to obtain their corresponding **transition system** representation.
- Generalization and folding are performed with respect to these transition systems.
- As a result, it is possible to obtain a super-linear improvement in performance as computationally expensive terms can be extracted from within loops in these transition systems.

# Transition System Instance

Two transition systems are **equivalent** if the following relation is satisfied:

$$\begin{aligned} \text{con}\langle e \rangle \rightarrow t_1, \dots, t_n \equiv \text{con}'\langle e' \rangle \rightarrow t'_1, \dots, t'_n, \\ \text{iff } e \lesssim_e e' \wedge \forall i \in \{1 \dots n\}. t_i \equiv t'_i \end{aligned}$$

$$e \dashrightarrow t \equiv e' \dashrightarrow t', \quad \text{iff } t \equiv t'$$

A transition system  $t'$  is an **instance** of another transition system  $t$  (denoted by  $t \triangleleft_t t'$ ) iff there is a substitution  $\theta$  s.t.  $t \equiv t' \theta$ .

# Transition System Embedding

The embedding relation  $\lesssim_t$  on transition systems is defined as follows:

$$\frac{t_1 \triangleleft_t t_2}{t_1 \trianglelefteq_t t_2}$$

$$\frac{t_1 \bowtie_t t_2}{t_1 \trianglelefteq_t t_2}$$

$$\frac{t \triangleleft_t (t'[v/v'])}{\lambda v. e \rightarrow t \bowtie_t \lambda v'. e' \rightarrow t'}$$

$$\frac{e \bowtie_e e' \quad \forall i \in \{1 \dots n\}. t_i \triangleleft_t t'_i}{\text{con}\langle e \rangle \rightarrow t_1, \dots, t_n \bowtie_t \text{con}\langle e' \rangle \rightarrow t'_1, \dots, t'_n}$$

$$\frac{\exists i \in \{1 \dots n\}. t \triangleleft_t t_i}{t \triangleleft_t e \rightarrow t_1, \dots, t_n}$$

$$\frac{t \bowtie_t t'}{e \dashrightarrow t \bowtie_t e' \dashrightarrow t'}$$

$$\frac{t_0 \triangleleft_t t'_0 \quad \forall i \in \{1 \dots n\}. \exists \theta_i. p_i \equiv (p'_i \theta_i) \wedge t_i \triangleleft_t (t'_i \theta_i)}{(\text{case } e_0 \text{ of } p_1 : e_1 \mid \dots \mid p_n : e_n) \rightarrow t_0, \dots, t_n \bowtie_t (\text{case } e'_0 \text{ of } p'_1 : e'_1 \mid \dots \mid p'_n : e'_n) \rightarrow t'_0, \dots, t'_n}$$

$$t_1 \lesssim_t t_2 \text{ iff } \exists \theta. t_1 \theta \bowtie_t t_2$$



# Transition System Generalization

A generalization of transition systems  $t$  and  $t'$  is a triple  $(t_g, \theta, \theta')$  where  $t_g \theta \equiv t$  and  $t_g \theta' \equiv t'$ .

$$t \sqcap_t t' = \begin{cases} (e \rightarrow t_1^g, \dots, t_n^g, \bigcup_{i=1}^n \theta_i, \bigcup_{i=1}^n \theta'_i), & \text{if } t \lesssim_t t' \\ \text{where } t = e \rightarrow t_1, \dots, t_n \\ \quad t' = e' \rightarrow t'_1, \dots, t'_n \\ \quad (t_i^g, \theta_i, \theta'_i) = t_i \sqcap_t t'_i \\ (v \ v_1 \dots v_k, \{v := \lambda v_1 \dots v_k.t\}, \{v := \lambda v_1 \dots v_k.t'\}), & \\ \text{otherwise} \\ \text{where } \{v_1 \dots v_k\} = bv(t) \cup bv(t') \end{cases}$$

# Transition System Generalization

- When we encounter a transition system  $t'$  which is a coupling of a previously encountered transition system  $t$ , we perform generalization.
- To represent the result of generalization, we introduce a generalized node of the form **let**  $v_1 = t_1, \dots, v_n = t_n$  **in**  $t_0$  into our transition systems.
- The transition system  $t$  is replaced by its generalized form, which is constructed using the  $abstract_t$  operation:

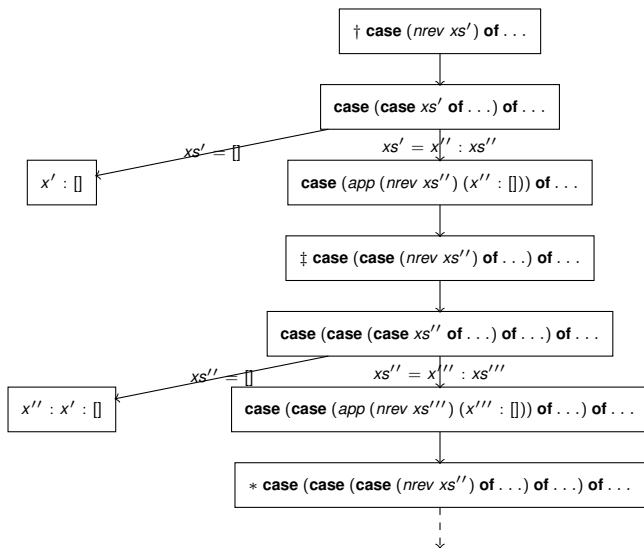
$abstract_t(t, t') = \mathbf{let} \ v_1 = t_1, \dots, v_n = t_n \ \mathbf{in} \ t_g$   
where  $t \sqcap_t t' = (t_g, \{v_1 := t_1, \dots, v_n := t_n\}, \theta)$

# Distillation: Algorithm

If the partially constructed process tree  $t$  contains a node  $\beta$  in which the redex is a function, the node is processed as follows:

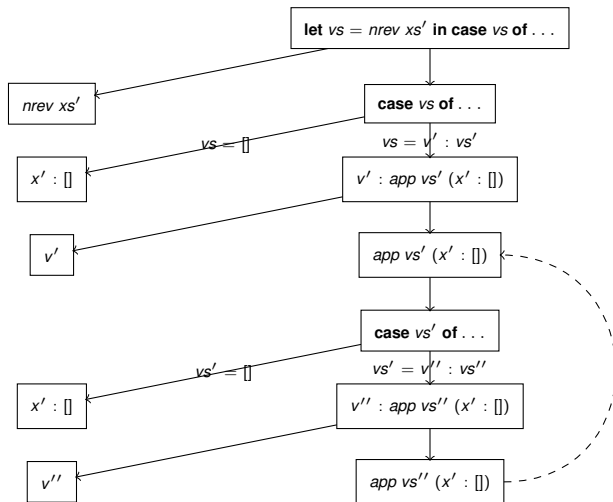
```
if  $\exists \alpha \in \text{anc}(t, \beta). \mathcal{S}[\![t(\alpha)]\!] \prec_t \mathcal{S}[\![t(\beta)]\!]$   
then  $t\{\beta := t(\beta) \dashrightarrow \alpha\}$   
else if  $\exists \alpha \in \text{anc}(t, \beta). \mathcal{S}[\![t(\alpha)]\!] \lesssim_t \mathcal{S}[\![t(\beta)]\!]$   
  then  $t\{\alpha := \mathcal{D}[\![\text{abstract}_t(\mathcal{S}[\![t(\alpha)]\!], \mathcal{S}[\![t(\beta)]\!])]\!]\}$   
  else  $t\{\beta := t(\beta) \rightarrow \mathcal{D}[\![\text{unfold}(t(\beta))]\!]\}$ 
```

# Distillation Example: *nrev xs*



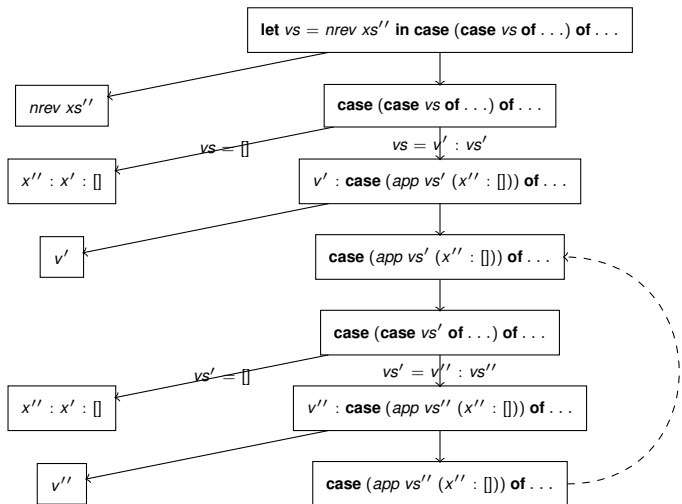
# Distillation Example: $nrev\ xs$

The following transition system is constructed from the term  $\dagger$ :



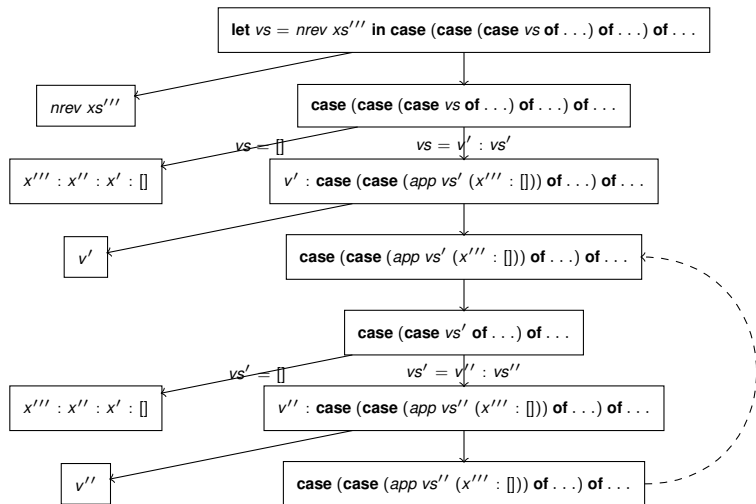
# Distillation Example: $nrev\ xs$

The following transition system is constructed from the term  $\ddagger$ :



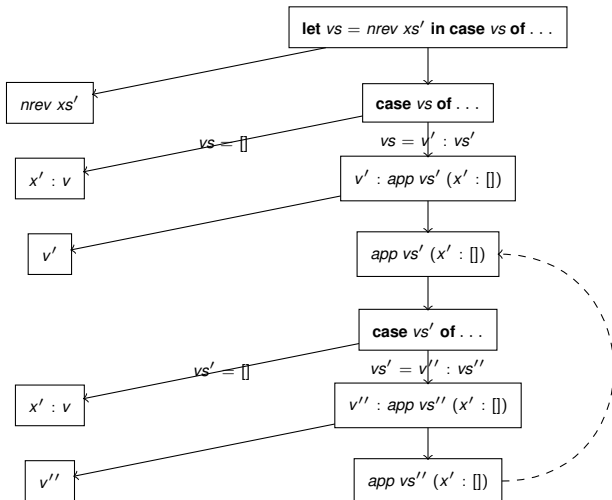
# Distillation Example: $nrev\ xs$

The following transition system is constructed from the term  $*$ :



# Distillation Example: $nrev\ xs$

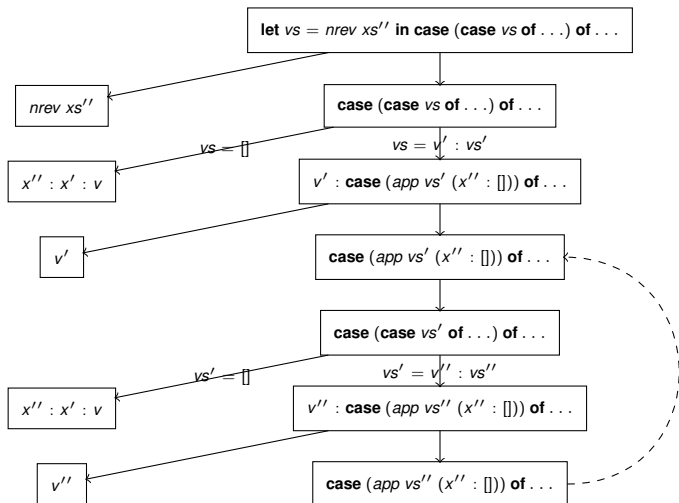
Transition system  $\dagger$  is generalized with respect to transition system  $\ddagger$  to give:





# Distillation Example: $nrev\ xs$

Transition system  $\ddagger$  is generalized with respect to transition system  $*$  to give:



# Distillation Example: *nrev xs*

The second of these transition systems is an instance of the first, so folding is performed to obtain the following program:

**case xs of**

  []           ⇒ []  
  | x' : xs' ⇒ f x' xs' []

**where**

f = λx'.λxs'.λv.**case xs' of**

  []           ⇒ x' : v  
  | x'' : xs'' ⇒ f x'' xs'' (x' : v)

This program has a run-time which is linear with respect to the length of the input list, while the original program is quadratic.

# Distillation Example: $app\ (arev'\ xs\ ys)\ zs$

The following program is obtained after applying distillation:

$f\ xs\ (g\ ys\ zs)$

**where**

$f = \lambda xs.\lambda v.\mathbf{case\ } xs\ \mathbf{of}$

$\quad [] \Rightarrow v$

$\quad | x' : xs' \Rightarrow f\ xs'\ (x' : v)$

$g = \lambda ys.\lambda zs.\mathbf{case\ } ys\ \mathbf{of}$

$\quad [] \Rightarrow zs$

$\quad | y' : ys \Rightarrow y' : (g\ ys'\ zs)$

The intermediate list  $(arev'\ xs\ ys)$  within the initial program has therefore been eliminated. This intermediate list is not removed using positive supercompilation.

# Distillation Example: *fib n*

The *fib* function:

```
fib n
where
fib   =  $\lambda n.$  case n of
           Zero    $\Rightarrow$  Succ Zero
           | Succ n'  $\Rightarrow$  case n' of
                                   Zero    $\Rightarrow$  Succ Zero
                                   | Succ n''  $\Rightarrow$  add (fib n') (fib n'')
add   =  $\lambda x.$   $\lambda y.$  case x of
           Zero    $\Rightarrow$  y
           | Succ x'  $\Rightarrow$  Succ (add x' y)
```

is transformed to something similar to the following by distillation:

```
f n ( $\lambda n.$  Succ n) ( $\lambda n.$  Succ n)
where
f   =  $\lambda n.$   $\lambda g.$   $\lambda h.$  case n of
           Zero    $\Rightarrow$  g Zero
           | Succ n'  $\Rightarrow$  f n' h ( $\lambda n.$  h (g n))
```

# Conclusions

- Distillation and positive supercompilation are very similar algorithms.
- Distillation extends the range of transformations which can be performed beyond those which can be performed by positive supercompilation.
- Distillation can produce a superlinear speedup in programs, which is not possible using positive supercompilation.
- The extra power of distillation is obtained by extracting computationally expensive terms from within loops in transition systems.
- The extra power of distillation comes at a price; there is an exponential increase in the number of steps required in the worst case.

- Use of the distillation algorithm to facilitate the proof of temporal formulae in the  $\mu$ -calculus.
- Proofs of termination and correctness of the distillation algorithm.
- More detailed comparison between distillation and higher-level supercompilation.
- Incorporation of the distillation algorithm into the Haskell programming language.
- Use of the distillation algorithm to facilitate the parallelization of code.